Data available in DB

1. Win/Draw/Lose count when player’s card pair is given
2. Win/Draw/Lose count when player’s card pair and 2 cards for table are given
3. Win/Draw/Lose count when player’s card pair and 5 cards for table are given

AI – ver. 1.0

1. Estimate winning probability for 3 betting chance
   1. Only players got their cards
   2. 2 of table cards are opened
   3. 5 of table cards are opened
2. Estimate opponent’s card pair pmf based on her strategy (move)
   1. Basically based on DB
   2. Personal adjustment (history)
3. Re-estimate winning probability by result from step 2.
   1. Opponent’s card pair pmf works as weight for winning probability for each case

* P(win|pc,tc) is estimated in step 1 (by reading DB)
* P(opp|tc,move) is estimated in step 2
* Since P(opp) has changed in step 2, P(win) should change